

Exceptions to Sentencing

Criminal activity is the result of insanity: Indefinite psycho-cube observation until mental state is determined.

Homicidal or compulsive violent behaviour, psychotic or sociopathic tendencies: Indefinite psycho-cube incarceration with occasional behavioural modifying brain surgery.

4. **Torture:** 8 – 15 years
5. **Assault with a deadly weapon:** 6 months – 2 years
6. **Common assault or brawling:** 3 months – 2 years

Code 3: City Security

1. **Treason or espionage:** Life
2. **Any action likely to lead to city-wide death and destruction:** Life
3. **Collaboration with a hostile foreign power during wartime:** Execution

Book of the Law

Stress related violent outbursts (Future Shock Syndrome): Indefinite psycho-cube observation with counselling and rehabilitation.

Obsessive/compulsive non-violent criminal behaviour (kleptomania, spontaneous confession, 'petty crime' addiction): Iso-cube incarceration. A citizen completely unable to behave and conform will be sentenced to a compulsory frontal lobotomy.

3. **Unauthorised possession of controlled biological, chemical or mutagenic substances:** 15 years – Life
4. **Body Sharking:** 15 – 30 years
5. **Organ Legging:** 15 – 30 years
6. **Body-snatching:** Life
7. **Illegal bionic or cybernetic implants:** 3 – 15 years
8. **Illegal cloning:** 5 – 20 years

Code 9: Criminal Damage

1. **Robot Smashing:** 5-15 years
2. **Criminal Damage:** 6 months-8/10 years
3. **Vandalism:** 3 months-6/8 years

6. **Drunk and disorderly:** compulsory rehabilitation – 2 years
7. **Disorderly conduct:** 6 months – 2 years

Code 14: Public Nuisance

1. **Boinging in public:** 20 years
2. **Low level or dangerous sky surfing/bat gliding:** 3 months – 20 years
3. **Peeping:** 6 months – 2 years
4. **Loitering:** 6 months – 1 year
5. **Littering:** 100 credit fine or up to 6 months

Code 4: Robbery

1. **Armed robbery with violence:** 18 years – Life
2. **Armed robbery:** 10 – 30 years
3. **Hijacking:** 8 – 20 years
4. **Looting:** 2 – 10 years
5. **Tapping (mugging):** 5 – 30 years
6. **Wrecking:** 10 – 25 years

Code 5: Burglary

1. **Burglary:** 10 – 20 years
2. **Breaking and Entering:** 8 – 20 years

4. **Scrawling:** 1 month-1 year

Code 10: Illegal Imprisonment & Abduction

1. **Kidnap** (abduction with ransom demand): 30 years-Life
2. **Chump Dumping:** 30 years-Life
3. **Abduction:** 15 years-Life
4. **False imprisonment:** 10-30 years
5. **Hostage taking:** 10-20 years
6. **Incitement to kidnapping:** 5-10 years

3. **Possession of burglar's equipment:** 2 – 5 years
4. **Trespass:** 6 months – 2 years

Code 6: Theft and Theft-Related Offences

1. **Shoplifting:** 1 – 15 years
2. **Dunking (pick-pocketing):** 2 – 15 years
Section Offence: Sentence
3. **Theft (unless covered by Codes 4 or 5):** 2 – 20 years
4. **Dealing in stolen goods:** 6 months – 5 years
5. **Possession of stolen property:** 3 months – 5 years

Code 7: Arson

1. **Setting fires with intent to cause death:** Life
2. **Setting fires with intent to damage property:** 30 years – Life

Code 8: Medical And Scientific

1. **Practising medicine without license:** 3 – 15 years
2. **Illegal experimentation:** 10 – 20 years

Code 11: Civic & Financial

1. **Bigamy:** 1 year per count
2. **Unlicensed adoption:** 1 year per count
3. **Gambling:** 1-5 years
4. **Tax Evasion:** Cr. 5,000 fine-8 years
5. **Blackmail:** 2-30 years

Code 12: Technology

1. **Implanting aggression chips into robots:** 5/15-20/30 years
2. **Illegal possession or trading of war or assassin droids:** 3-15 years

3. **Unauthorised construction of weapons of mass destruction:** 10 years-Life
4. **Computer hacking:** 3-18 years

Code 13: Public Order

1. **Participating in block war:** 15 years – Life
2. **Rioting:** 3 – 15 years
3. **Agitating or rabble rousing:** 1 – 15 years
4. **Obstruction:** 3 months – 2 years
5. **Unlawful assembly:** 3 months – 1 year

Before a judge continues their street patrol or current investigation, they must sentence the perp to a period of time in the cubes. The arresting judge's word is final for sentencing, subject to further evidence being uncovered at a later date and many crimes have variable sentences permitted, allowing a judge to use their own discretion and still remain within the Law. However, a judge who is consistently too harsh or too lenient may well be investigated themselves and disciplined.

The guide below may be used by

players to determine a suitable sentence for any perp they arrest, be it time spent in an iso-cube, a credit fine (paid directly to the judge's Sector House) or some other punishment. Players are free to consult this list at any time during play in order to access this guide, or they may make a Knowledge (law) check at DC 5 in order to recall a suitable sentence for any crime.

Code 1: Homicide

1. **Premeditated murder of a judge during the execution of his duty:** Life
2. **Premeditated mass murder (spree or serial killing):** 30 years - life
3. **Premeditated murder:** 15 years – Life
4. **Prolonged abuse or neglect resulting in death:** 8 – 40 years

5. **Manslaughter (unlawful killing with no malicious intent, accidental or incidental death caused while involved in lesser category crimes):** 8- 25 years

Code 2: Assault

1. **Assault of a judge resulting in actual or grievous bodily harm:** 10 – 20 years
2. **Assault of a citizen resulting in grievous bodily harm:** 3 – 12 years
3. **Assault of a citizen resulting in actual bodily harm:** 1 – 8 years

Code 17: Employment

1. **Employing citizens without a license:** 1 – 5 years
2. **Breach of health and safety regulations:** 1,000 credit fine or up to 2 years
3. **Moonlighting:** 10 years per job
4. **Employing robots in a human-specific task:** 5 – 8 years
5. **Employing humans in a robot-specific task:** 5 – 8 years

6. **Jaywalking:** 3 months – 2 years
7. **Begging:** 1 – 12 months
8. **Intentional wasting of Justice Department time:** 3 months – 2 years
9. **Unintentional wasting of Justice Department time:** 1 month – 1 year
10. **Incitement to crime:** 1 – 12 months

Code 15: Traffic

1. **Driving under the influence of drink or drugs:** 5 – 15 years, plus life ban

2. **Possession of illegal substance with intent to use:** 1 – 5 years with compulsory rehab
3. **Smuggling:** 8 – 20 years
4. **Illegal or unlicensed firearm:** 6 months – 3 years
5. **Umpty bagging:** 5 – 30 years
6. **Possession or trade of restricted publications:** 1 – 8 years

Code 21: Genetic Purity

1. **Mutant DNA:** Exile into Cursed Earth
2. **Concealment of mutant:** 1 – 5 years (or exile)

Code 18: Fraud and Forgery

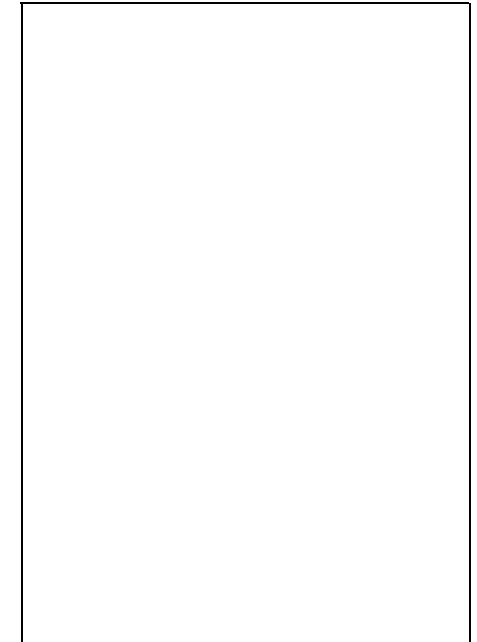
1. **Defrauding the Justice Department:** 20 years – Life
2. **Corporate fraud or embezzling:** 10 – 30 years
3. **Trading in fraudulent goods:** 5 – 20 years
4. **Counterfeiting or forgery of legal documents:** 8 – 15 years
5. **Forgery:** 5 – 12 years
6. **Possession of forging equipment:** 3 – 9 years

4. **Withholding information about any crime:** 2 – 15 years



Code 22: Pollution

1. **Interfering with operation of Weather Control:** 20 – 30 years
2. **Creating atmospheric pollution:** 5,000 credit fine or up to 2 years
3. **Smoking in public:** 3 months – 5 years
4. **Noise annoyance:** 2 months – 3 years



Code 23: Perverting the Course of Justice

1. **Resisting arrest:** 5 – 8 years
2. **Escaping from Justice Department custody or imprisonment:** 10 – 20 years
3. **Perp running** (aiding an escape out of Mega-City One): 5 – 30 years
4. **Perverting the course of Justice:** 15 years – Life
5. **Actual or attempted bribery of judge:** 10 years
6. **Bribery of a citizen:** 2 – 10 years

7. **Withholding evidence of a crime:** 10 – 15 years
8. **Perjury, lying to a judge or malicious accusation:** 3 months – 5 years

Code 24: Secondary Offences

1. **Attempt to commit any category crime:** 25 – 50% of sentence
2. **Conspiracy to commit any category crime:** 20 – 50% of sentence
3. **Aiding and abetting a known criminal:** 3 – 8 years

2. **Dangerous driving:** 2 – 15 years, plus life ban
3. **Driving while banned:** 1 – 5 years
4. **Speeding, slow driving, lane weaving, light jumping:** 5,000 credit fine or up to 2 years, plus ban of 5 – 20 years
5. **Driving unroadworthy or dangerous vehicle:** 1000 credit fine or up to 2 years
6. **Parking violation:** 1000 credit fine or up to 30 days

Code 16: Psi

1. **Knowing or premeditated use of a psionic or psychic ability to cause injury or death:** 30 years – Life
2. **Unauthorised use of psionic or psychic abilities:** 5 – 15 years
3. **Unregistered psionic or psychic abilities:** 1 – 5 years

7. **Knowingly trading or possessing forged items:** 2 – 8 years

Code 19: Impersonation and Deception

1. **Jimpering (impersonation of a judge) with intent to commit crime:** 10 – 20 years
2. **Jimpering for other reasons:** 5 – 10 years
3. **Unauthorised use of an image of a known judge:** 1 – 5 years
4. **Impersonation of a known criminal:** 6 months – 2 years

5. **Unauthorised impersonation of a celebrity or public figure:** 3 months – 1 year
6. **Unauthorised or prohibited face change surgery:** 5 – 10 years
7. **Unauthorised possession of face change equipment:** 3 – 12 years

Code 20: Contraband

1. **Possession or manufacture of illegal substance with intent to trade:** 5 – 30 years

