

Motivation

When you rally your allies in the midst of a mission, spend 1 Gambit. Your allies can ignore the effects of a single debility (their choice) until the debility is made worse or the end of the battle. Optionally, you may choose to do this without spending a Gambit, but you draw unwanted attention to yourself (the GM will tell you how).

[moves](#), [parent](#), [faction](#)

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Last update: **2020/06/01 20:14**

