

Little Sibling

The lowest rank in the organisation. A purely transitory title, new initiates become Little Brothers or Little Sisters as soon as they're recruited, at which point their training begins. Though these junior members may be given rudimentary weaponry, they're not encouraged to use the Faction's techniques/ rituals, although they are shown the basic principles by older family members (usually elder Cousins rather than the Fathers and Mothers). This stage is essentially a kind of apprenticeship, during which the Faction has the opportunity to prepare the recruit before his or her real indoctrination. However well he or she does during this period, the Little Brother or Little Sister will always be granted the provisional title of Cousin before embarking on a period of initiation: if the initiation is successful, then the new Cousin will be given the title permanently and go through the armament ritual. If the initiate's performance is disappointing, however, then all links to the family will be severed.

Contrary to popular rumour, Faction Paradox does not execute those who fail the initiation, although as the initiation itself is usually performed while under fire it's not unusual for new Cousins to be killed during the process. Those who survive but fail are simply returned to their own place and time of origin... and if their knowledge of the Faction's methods damages local causality there, then that's no concern of the Faction's.

Starting Moves

Dissociate	2020/06/01 19:57
Reverse the Polarity	2020/06/01 19:57

Additional Moves

Better Lucky than Good	2020/06/13 00:06
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