

The Meeks

Race Description

U.R.E.F. Species Datafile: Meeks

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There have been recent reports of deadly raids originating from a region of space thought to be uninhabited since it was originally explored by the late, great pioneer of astrocartography, Diane Lynn Meek. The raiders have been described as cat-people“ in the limited transmissions that were the only things that have escaped their ferocious attacks. The tentac science ship that first picked up a distress call from the region has dubbed these cat people as “Meeks”. They could have chosen from any of a number of names, but Tentacs rarely pass up an opportunity for irony. ”



Target #: 8

Base Hit Points: 5

of Hands: 2

Move: 4

Alien Ability: *Claws.* Meeks get a free melee attack each phase in addition to any other action. This attack deal 1d6 of damage. It may also be used for free attacks when an enemy enters the space of a meek. ~CULTURE AND HISTORY: Virtually nothing is known about the meeks other than that their raids come from what was thought to be an uninhabited region of space and strike brutally before returning. Attempts to locate them and invite them to join the Universal Republic have been fruitless. Several exploratory diplomatic missions have been sent but none have returned. Recordings of their communications in battle that have survived show them speaking English. It is not known why. Some speculate that they have observed and studied English (the official language of the U.R.) so as to be able to use it in combat without even giving us a clue as to their origins. For some reason, their English seems to have a decidedly French accent.

Ship Registry

- [Class 5 Prowler](#)
- [Class 6 Hunter](#)
- [Class 7 Warrior](#)

- [Class 8 Conqueror](#)
- [Class 9 Warlord](#)

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