Sectoid

The Sectoid Hierarchy ranges from soldiers to leaders with powerful psionic abilities. They tend to indulge in human abductions and cattle mutilation. The abduction is used to extract genetic material for cross breeding and developing clones for infiltrating human society. The cattle provide both nutrition and genetic material. This race appears to want to develop superior genetic hybrids to increase the effeciency of their hive-like society.

| Name | Class | Target # | Base Hit Points | # of Hands | MAVA | Alien Ability | Psionic Skill |
|-------------------|-----------|----------|--------------------|---------------|------|------------------|------------------|
| Sectoid Soldier | Marine | 8 | 4 | 2 | 5 | | 0 |
| Sectoid Navigator | Pilot | 8 | 4 | 2 | 5 | | 0 |
| Sectoid Medic | Scientist | 8 | 4 | 2 | 5 | | 0 |
| Sectoid Engineer | Engineer | 8 | 4 | 2 | 5 | | 0 |
| Sectoid Leader | Special | 8 | 4 | 2 | 5 | | 5 |
| Sectoid Commander | Special | 8 | 4 | 2 | 5 | | 6 |

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Last update: 2013/03/17 20:30

