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Showdown

Mission Difficult (MD) = 4 From Battlestations Training Manual page 84

Summary

A tentac ship *the Enmity* has blockaded the Canosian homeworld. You must force them away so they can resume food shipments to their colonies.

Objective

Mission Objective: Destroy or force the retreat of the Enmity.

Overwhelming Success: Capture the Enmity.

Post Mission

Experience earned for crewmembers-

- Attempting encounter:
- Succeeding in mission :
- Overwhelming Success :
- Total

Prestige earned for all characters:

Spoils of War:

Overwhelming success bonuses

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Last update: 2013/07/22 00:32

