# Nailer "Handel" Gia

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### **Character Information**

<b>Character Name:</b>	[Enter Name]	
Player Name:	[Enter Player]	
Playbook:	Deep Cuts	
Background:	[Enter Background]	[Image]
Heritage:	[Enter Faction]	
Look and Style:	[Enter XP]	
Trauma:	[Enter Trauma]	

### Stress, Trauma and Harm

Stress	Trauma	На	rm
[Stress/10]		4	
		3	
		2	2

### **Attributes**

Insight	Prowess	Resolve
Hunt	Finesse	Attune
Study	Prowl	Command
Survey	Skirmish	Consort
Tinker	Wreck	Sway

## **Equipment**

Discrete	Bulky or He	eavy Playbook S	Specific
Vice		-	
[Vice]			
[Purveyor	1		

## **Special Abilities**

<b>Special Ability</b>	Description
[Ability 1]	[Description]

#### **Notes**

Notes	
[Custom	Notes]

### **Current Load**

Load	Amount
Light	[Amount]

Normal	[Amount]
Heavy	[Amount]

#### **Crew and Contacts**

Crew Name [Crew Name]	Crew Type
[Crew Name]	[Crew Type]

**Notable Contacts** 

[Contact 1]

[Contact 2]

[Contact 3]

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