

# Deep Cuts - Character Sheet

Go back to [Cultists in the Dark](#)

## Character Information

<b>Character Name:</b>	<input type="text" value="[Enter Name]"/>	[Image]
<b>Player Name:</b>	<input type="text" value="[Enter Player]"/>	
<b>Playbook:</b>	Deep Cuts	
<b>Background:</b>	<input type="text" value="[Enter Background]"/>	
<b>Heritage:</b>	<input type="text" value="[Enter Faction]"/>	
<b>Look and Style:</b>	<input type="text" value="[Enter XP]"/>	
<b>Trauma:</b>	<input type="text" value="[Enter Trauma]"/>	

## Stress & Trauma

Stress	Trauma
	<input type="text" value="[Trauma 1]"/>
<input type="text" value="[Stress/10]"/>	<input type="text" value="[Trauma 2]"/>
	<input type="text" value="[Trauma 3]"/>

## Attributes

Insight	Prowess	Resolve
Hunt	Finesse	Attune
Study	Prowl	Command
Survey	Skirmish	Consort
Tinker	Wreck	Sway

## Equipment

Discreet	Heavy	Plabook Specific
<b>Vice</b>		
<input type="text" value="[Vice]"/>		
<input type="text" value="[Purveyor]"/>		

## Special Abilities

Special Ability	Description
<input type="text" value="[Ability 1]"/>	<input type="text" value="[Description]"/>

## Notes

Notes
<input type="text" value="[Custom Notes]"/>

## Current Load

Load	Amount
Light	<input type="text" value="[Amount]"/>

Normal	<a href="#">[Amount]</a>
Heavy	<a href="#">[Amount]</a>

Crew and Contacts

Crew Name	Crew Type
<a href="#">[Crew Name]</a>	<a href="#">[Crew Type]</a>
Notable Contacts	
<a href="#">[Contact 1]</a>	
<a href="#">[Contact 2]</a>	
<a href="#">[Contact 3]</a>	

From:

<https://www.curufea.com/> - Curufea's Homepage

Permanent link:

<https://www.curufea.com/doku.php?id=roleplaying:bitd:ink&rev=1747539674>

Last update:

2025/05/17 20:41

