

Nashala "Knocker" Nah'Jan

[Go back to Cultists in the Dark](#)

Character Information

Character Name:	<input type="text" value="[Enter Name]"/>	[Image]
Player Name:	<input type="text" value="[Enter Player]"/>	
Playbook:	Deep Cuts	
Background:	<input type="text" value="[Enter Background]"/>	
Heritage:	<input type="text" value="[Enter Faction]"/>	
Look and Style:	<input type="text" value="[Enter XP]"/>	
Trauma:	<input type="text" value="[Enter Trauma]"/>	

Stress & Trauma

Stress	Trauma
	<input type="text" value="[Trauma 1]"/>
<input type="text" value="[Stress/10]"/>	<input type="text" value="[Trauma 2]"/>
	<input type="text" value="[Trauma 3]"/>

Attributes

Insight	Prowess	Resolve
Hunt	Finesse	Attune
Study	Prowl	Command
Survey	Skirmish	Consort
Tinker	Wreck	Sway

Equipment

Discreat	Heavy	Plabook Specific
Vice		
<input type="text" value="[Vice]"/>		
<input type="text" value="[Purveyor]"/>		

Special Abilities

Special Ability	Description
<input type="text" value="[Ability 1]"/>	<input type="text" value="[Description]"/>

Notes

Notes
<input type="text" value="[Custom Notes]"/>

Current Load

Load	Amount
Light	<input type="text" value="[Amount]"/>

Normal	[Amount]
Heavy	[Amount]

Crew and Contacts

Crew Name	Crew Type
[Crew Name]	[Crew Type]
Notable Contacts	
[Contact 1]	
[Contact 2]	
[Contact 3]	

From:
<https://www.curufea.com/> - **Curufea's Homepage**

Permanent link:
<https://www.curufea.com/doku.php?id=roleplaying:bitd:knocker&rev=1747539868>

Last update: **2025/05/17 20:44**

