

# Nashala "Knocker" Nah'Jan

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## Character Information

Character Name:	<input type="text" value="[Enter Name]"/>	[Image]
Player Name:	<input type="text" value="[Enter Player]"/>	
Playbook:	Deep Cuts	
Background:	<input type="text" value="[Enter Background]"/>	
Heritage:	<input type="text" value="[Enter Faction]"/>	
Look and Style:	<input type="text" value="[Enter XP]"/>	
Trauma:	<input type="text" value="[Enter Trauma]"/>	

## Stress, Trauma and Harm

Stress	Trauma	Harm	
<input type="text" value="[Stress/10]"/>	<input type="text"/>	4	
	<input type="text"/>	3	
	<input type="text"/>	2	2

## Attributes

Insight	Prowess	Resolve
Hunt	Finesse	Attune
Study	Prowl	Command
Survey	Skirmish	Consort
Tinker	Wreck	Sway

## Equipment

Discreet	Heavy	Plabook Specific
<b>Vice</b>		
<input type="text" value="[Vice]"/>		
<input type="text" value="[Purveyor]"/>		

## Special Abilities

Special Ability	Description
<input type="text" value="[Ability 1]"/>	<input type="text" value="[Description]"/>

## Notes

<b>Notes</b>
<input type="text" value="[Custom Notes]"/>

## Current Load

Load	Amount
Light	<input type="text" value="[Amount]"/>

Normal	<a href="#">[Amount]</a>
Heavy	<a href="#">[Amount]</a>

Crew and Contacts

Crew Name	Crew Type
<a href="#">[Crew Name]</a>	<a href="#">[Crew Type]</a>
Notable Contacts	
<a href="#">[Contact 1]</a>	
<a href="#">[Contact 2]</a>	
<a href="#">[Contact 3]</a>	

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