

# Dungeon World

## The Overlord's Wake

The Current campaign

- [Sessions](#)
- [Player Characters](#)
- [Obsidian Portal Homepage](#)

## Rules

Stuff for the free RPG that can be found here-

- <http://www.dungeon-world.com/>
- <http://www.dungeonworldsrd.com/>

## Guide

[Guide to Dungeon World](#)

## Monsters

- [The Codex](#)
- [Monster Finder](#) and generator of soft/hard moves

## Resources

- [The Whispering Deck](#) - using the Decktet

## Random Generators

- [Steadings](#)
- [Treasure](#)
- [Perilous Wilds](#)
- [Bonds](#) (table)
- [Dungeon World Improv](#)
- [RPGenerators](#)

# Tables

Mostly this is just compilations of resources other folk have done into tables I find useful.

- [Playbooks](#) - List of printed playbooks available to me
- [Classes](#)
- [Races](#) - Normally races are a subset of a class chosen in character creation. However, some hacks on DW specifically combine one race to one class, or there are races that have no class.
- [Compendium Classes](#) - Compendium classes are somewhere between the old D&D prestige classes and multiclass. If during the course of adventuring you get high enough level, and the right circumstances trigger it- you can add a Compendium Class to your current class. These can be simple things like learning a martial art or even being bitten by a vampire.
- [Hacks](#) - Variants to the basic DW rules that are game changing.
- [Resources](#)

From:

<https://curufea.com/> - **Curufea's Homepage**

Permanent link:

<https://curufea.com/doku.php?id=roleplaying:dw:start>

Last update: **2018/08/26 16:43**

