

Fighter

1st Level:

Required:

- KS: Combat (3 pts).

Allows:

- 2 ranks maximum in any specific type of combat skill level.
- 20 points in combat levels maximum.
- *Fumble Recovery*.

2nd Level:

Required:

- KS: Combat (5 pts).

Allows:

- 2 ranks maximum in any specific type of combat skill level.
- 29 points in combat levels maximum.
- Choose one: Martial block (4 pts), martial dodge (4 pts), martial disarm (4 pts), [1 rank in parry](#) (2 pts), [1 rank in feint](#) (1pt).
- One level of speed for weapon maneuvers only [strike, block, etc.](5 pts).

3rd Level:

Required:

- KS: Combat (7 pts), at least 1 All-Combat level.

Allows:

- 3 ranks maximum in any specific type of combat skill level.
- 37 points in combat levels maximum.
- Choose two: Martial block (4 pts), martial dodge (4 pts), martial disarm (4 pts), 1 rank in parry (2 pts), 2 ranks in feint (2 pts).

- *KS: Weapon-Style Specialization* ([One-handed style](#), [Two-handed style](#), [Two-weapon style](#), [Weapon and Shield Style](#), [Martial Arts](#), [Archery](#), or [Mounted Combat](#)).

4th Level:

Required:

- KS: Combat (9 pts), at least 1 All-Combat level.

Allows:

- 3 ranks maximum in any specific type of combat skill level.
- 44 points in combat levels maximum.
- Choose three: Martial block (4 pts), martial dodge (4 pts), martial disarm (4 pts), 1 rank in parry (2 pts), 3 ranks in feint (3 pts).
- May choose another KS: *Weapon-Style Specialization*.
- *Fast Draw*.

5th Level:

Required:

- KS: Combat (11 pts), at least 2 All-Combat levels.

Allows:

- 4 ranks maximum in any specific type of combat skill level.
- 50 points in combat levels maximum.
- Martial block (4 pts), martial dodge (4 pts), martial disarm (4 pts), 1 rank in parry (2 pts), 4 ranks in feint (4 pts).
- Two levels of speed for weapon maneuvers only [strike, block, etc.](10 pts).
- May choose another KS: *Weapon-Style Specialization*.

6th Level:

Required:

- KS: Combat (13 pts), at least 2 All-Combat levels.

Allows:

- 4 ranks maximum in any specific type of combat skill level.
- 55 points in combat levels maximum.
- May choose another KS: Weapon-Style Specialization.

7th Level:

Required:

- KS: Combat (15 pts), at least 3 All-Combat levels.

Allows:

- 5 ranks maximum in any specific type of combat skill level.
- 60 points in combat levels maximum.
- May choose another KS: Weapon-Style Specialization.

8th Level:

Required:

- KS: Combat (17 pts), at least 3 All-Combat levels.

Allows:

- 5 ranks maximum in any specific type of combat skill level.
- 65 points in combat levels maximum.
- May choose another KS: Weapon-Style Specialization.

9th Level:

Required:

- KS: Combat (19 pts), at least 4 All-Combat levels.

Allows:

- 6 ranks maximum in any specific type of combat skill level.
- 70 points in combat levels maximum.
- May choose another KS: Weapon-Style Specialization.

10th Level:

Required:

- KS: Combat (21 pts), at least 4 All-Combat levels.

Allows:

- 6 ranks maximum in any specific type of combat skill level.
- 75 points in combat levels maximum.
- May choose another KS: Weapon-Style Specialization.

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Last update: **2006/02/14 08:57**

