

Arcane Mask

This spell grants the caster protection from magical detection spells. The *Arcane Mask* protects the caster from scrying, *Detect* and *Reveal* spells, mind-reading divinations, and other such Divination magic that searches out the person of the mage. Such magic simply does not recognize the presence of the caster while the *Arcane Mask* is active.

College: Change

Philosophy: Abjuration

Special Effects: Arcane Magic, Change, Abjuration, Invisibility

Effect: Mystic Group Invisibility

Casting Time: Full Phase

Target/Area Affected: Single Creature

Duration: Constant

Range: Self

Active Cost: 25

Skill Roll Penalty: -1

Real Cost: 11

END Cost: 2

Arcane Mask: *Invisibility (Mystic Group), No Fringe - Useable By Other (+1/4)(25 Active Points); Requires A Power Skill: Abjuration Magic Roll (-1/2), Extra Time (Full Phase; Activation Only; -1/4), Gestures (-1/4), Incantations (-1/4).*

Spell created by Jack Butler

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