

Beautify

This glamour causes the recipient to appear much more beautiful, younger, and less world-worn than he or she really is.

College: Information

Philosophy: Illusion

Special Effects: Arcane Magic, Information, Illusion, Glamour

Effect: Striking Appearance

Casting Time: 1/2 Phase

Target/Area Affected: Single Creature

Duration: Constant

Range: No Range

Active Cost: 21

Skill Roll Penalty: -1

Real Cost: 9

END Cost: 2

Beautify: Striking Appearance +4/+4d6 (Causes Target To Appear More Handsome/Beautiful To All Characters) - Useable By Other (+1/4), Uncontrolled (Lasts 1 Hour + 1 Hour Per Point By Which The Roll Was Made; +1/2)(21 Active Points); Requires A Power Skill: Illusion Magic Roll (-1/2), Costs Endurance Only To Activate (-1/4), Gestures (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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