

# Brittle

This spell causes otherwise strong material to become brittle and easily breakable.

**College:** Change

**Philosophy:** Transfiguration

**Special Effects:** Arcane Magic, Change, Transfiguration

**Effect:** Drain DEF 4d6

**Casting Time:** 1/2 Phase

**Target/Area Affected:** Single Object

**Duration:** Instant

**Range:** 400 Meters

**Active Cost:** 40

**Skill Roll Penalty:** -2

**Real Cost:** 16

**END Cost:** 4

**Brittle:** Drain DEF 4d6 (40 Active Points); Requires A Power Skill: Transfiguration Magic Roll (-1/2), Spell (-1/2), Gestures (-1/4), Incantations (-1/4).

**Spell created by Jack Butler**

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