

# Narrator

[parent\\_page\\_rulesnarrative](#)

## Introduction

The Narrator defines the current setting and scene. They may also establish where characters are and what goals need to be achieved. The Narrator should never resolve anything. They may define what characters are doing - but if they do so they may be challenged by whichever player controls that character.

---

CategoryNarrative

From:

<https://curufea.com/> - **Curufea's Homepage**

Permanent link:

<https://curufea.com/doku.php?id=roleplaying:narrativenarrator>

Last update: **2013/03/13 00:38**

