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Newsletter Content

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Ship Registry Cards

by Curufea **Note: These cards are only relevant to version 1.0 of Battlestations** One of the chief areas of annoyance I've come across when playing missions in Battlestations, is the constant use of the rulebook to look up ship designs. Especially when you randomly determine which enemy race is opposing the players. The more tactically minded players occasionally wish to see potential ship layouts of other races as well. So I thought about creating a useful tool for any GM. A series of cards about the size of cards used in Magic: the Gathering. That way, if players wish, they can print the cards out, and put them into the plastic sleeves that are available for that size. For extra stiffening, a card can also be inserted in the sleeve. Low and behold - you now have colour coded quick reference cards for all the ships in Battlestations! There are a number of ways to use these cards - - **Boarding** - players can look at the cards to work out where they wish to board. - **Damage allocation** - if you have a marker or pencil that writes on plastic, you can tick a module to show it is broken or slagged. - **NPC locations** - if you have a very steady hand, you could use colours to mark the location of the crew on the ship. - **Random race determination** - not sure what race the PCs are facing? Shuffle and draw. - **Silhoettes** - players can see what shape the ships are and guess what race they belong too if they refer to these cards. If you are using limited scanning technology in your game. - **Teleporting** - find where on a ship people teleport too. These cards are meant to be printed out on a colour printer at 300DPI (dots per inch). However, you can print them larger, making the floorplans easier to write on. They were created with nothing but an excel spreadsheet and photoshop, use as you see fit. For the complete set of cards, please go to :- http://www.curufea.com/Wikka/wikka.php?wakka=NewsletterContent You will need to login with the username and password of NewsLetter. files gallery_showalbum_newslettercontent"

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