

20/12/2012 9:10:50 PM

Physique

[parent_page_wardbrand](#)

- Miniscule (-1d6 in combat, advantage in going through gaps)
- Short and Wiry (advantage in going through gaps)
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- Short and Wiry (advantage in going through gaps)
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- Tall and Strong (advantage in forcing doors and strength tasks)
- Tall and Strong (advantage in forcing doors and strength tasks)
- Tall and Strong (advantage in forcing doors and strength tasks)
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- Tall and Strong (advantage in forcing doors and strength tasks)
- Tall and Strong (advantage in forcing doors and strength tasks)
- A Man Mountain (+1d6 in combat, advantage in forcing doors and strength tasks)

CategoryGames ;

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Last update: **2013/03/13 00:57**

