

# BRITISH FORCE MORALE LEVEL

0	1	2	3	4
5	6	7	8	9
10	11	12	13	14

The British and Saxon Force Morale Level trackers should be printed out (and ideally laminated) and placed on the table where both sides can see them. Use a dice or a figure to indicate the level of Force Morale at any time.

A force with a Morale Level represented by a Blue number can operate without restrictions. A force with an orange number may never pursue and opponent in the Post-Game Phase and a force with a red '0' will leave the table in disorder, surrendering the player's Fate hand.

# SAXON FORCE MORALE LEVEL

0	1	2	3	4
5	6	7	8	9
10	11	12	13	14